



Stage 3 Breaking Point Fantasy Draft Kit

Beginner's **Objective Heavy** Scoring Cheat Sheet
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HIGH-COST PLAYERS							MID-COST PLAYERS							LOW-COST PLAYERS						
Rk	Player	Pos	Team	Price	Series AVG	SOS	Rk	Player	Pos	Team	Price	Series AVG	SOS	Rk	Player	Pos	Team	Price	Series AVG	SOS
1	Simp	SMG		10	54.3	5	17	Snoopy	SMG		7	43.0	8	33	Clayster	AR		5	34.8	2
2	Scrap	AR		10	53.2	10	18	Vikul	AR		7	43.0	6	34	Purj	SMG		5	34.4	4
3	CleanX	SMG		10	51.0	10	19	Lynz	SMG		7	42.7	3	35	Gio	AR		5	34.3	4
4	KiSMET	SMG		10	49.7	7	20	JoeDeceives	SMG		7	41.9	12	36	ReeaL	SMG		5	33.5	6
5	aBeZy	SMG		9	49.5	5	21	abuzah	AR		7	41.5	1	37	FeLo	AR		5	33.2	2
6	Shotzzy	SMG		9	49.3	11	22	Kenny	AR		7	41.3	11	38	Huke	SMG		5	32.3	1
7	Fame	SMG		9	48.7	9	23	Diamondcon	AR		7	41.0	9	39	Priestahh	AR		5	32.3	8
8	Drazah	AR		9	48.0	5	24	Attach	AR		6	40.3	4	40	Kremp	SMG		5	31.7	12
9	Cellium	AR		9	47.8	5	25	Sib	AR		6	40.2	7	41	Breszy	SMG		5	30.7	1
10	Insight	AR		8	47.6	10	26	Estreal	SMG		6	40.2	9	42	Standy	SMG		4	30.2	3
11	Skyz	AR		8	45.8	7	27	Gwinn	SMG		6	40.0	2	43	Assault	AR		4	30.1	9
12	HyDra	SMG		8	45.6	7	28	MettalZ	SMG		6	39.9	6	44	Nastie	AR		4	30.1	12
13	Dashy	AR		8	45.4	11	29	Lucky	AR		6	39.1	6	45	O4	AR		4	-	1
14	Pred	SMG		8	45.1	11	30	Ghosty	AR		6	37.5	12	46	Beans	AR		4	-	8
15	Nero	SMG		8	44.3	4	31	TJHaly	SMG		6	36.6	2	47	Pentagrxm	SMG		4	-	8
16	Envoy	SMG		8	43.5	10	32	Accuracy	AR		6	35.1	3	48	Gunless	AR		4	-	3

WITH \$25 BUDGET

Potential Budget Splits

\$10 - \$6 - \$5 - \$4
 \$10 - \$5 - \$5 - \$5

Potential Budget Splits

\$8 - \$8 - \$5 - \$4
 \$9 - \$8 - \$4 - \$4

Potential Budget Splits

\$8 - \$6 - \$6 - \$5
 \$9 - \$6 - \$6 - \$4

Potential Budget Splits

\$7 - \$7 - \$7 - \$4
 \$7 - \$7 - \$6 - \$5

POTENTIAL ROSTER BUILDS

1) HIGH-COST PLAYER	1) HIGH-COST PLAYER	1) HIGH-COST PLAYER	1) MID-COST PLAYER
2) MID-COST PLAYER	2) HIGH-COST PLAYER	2) MID-COST PLAYER	2) MID-COST PLAYER
3) LOW-COST PLAYER	3) LOW-COST PLAYER	3) MID-COST PLAYER	3) MID-COST PLAYER
4) LOW-COST PLAYER	4) LOW-COST PLAYER	4) LOW-COST PLAYER	4) LOW-COST PLAYER



x



Series Average based on new **Objective Heavy** scoring over the Stage 1 & 2 Qualifying & Major matches without placement multipliers

Prices normalized based on Stage 1 & 2 performance and set for standard \$25 budget

Objective Heavy: HP Kp10m x 1.20, HP Dp10M x -0.75, HP HTp10m x 0.225, SND Kp10R x 3.0, SND Dp10R x -1.90, SND OpDWp10R x 8.625, CTL Kp10m x 1.1, CTL Dp10M x -0.90, CTL Ticks per ATK RD x 3.75