



Stage 3 Breaking Point Fantasy Draft Kit

Beginner's **Kill Heavy** Scoring Cheat Sheet

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HIGH-COST PLAYERS							MID-COST PLAYERS						LOW-COST PLAYERS							
Rk	Player	Pos	Team	Price	Series AVG	SOS	Rk	Player	Pos	Team	Price	Series AVG	SOS	Rk	Player	Pos	Team	Price	Series AVG	SOS
1	Scrap	AR		10	76.4	10	17	Attach	AR		7	62.8	4	33	Clayster	AR		5	52.7	2
2	Simp	SMG		10	75.3	5	18	Envoy	SMG		7	62.5	10	34	Accuracy	AR		5	51.9	3
3	CleanX	SMG		10	73.4	10	19	Dashy	AR		7	61.8	11	35	Breszy	SMG		5	51.5	1
4	HyDra	SMG		10	72.9	7	20	Gwinn	SMG		7	61.6	2	36	FeLo	AR		5	51.2	2
5	Cellium	AR		9	69.2	5	21	Nero	SMG		7	61.6	4	37	Huke	SMG		5	50.7	1
6	Shotzzy	SMG		9	68.3	11	22	Diamondcon	AR		7	61.4	9	38	Priestahh	AR		5	50.3	8
7	aBeZy	SMG		9	67.9	5	23	MettalZ	SMG		7	61.4	6	39	Purj	SMG		5	48.6	4
8	KiSMET	SMG		9	67.8	7	24	Lucky	AR		6	60.8	6	40	Assault	AR		5	48.6	9
9	Fame	SMG		9	67.7	9	25	Sib	AR		6	59.9	7	41	Kremp	SMG		5	47.9	12
10	Drazah	AR		8	66.7	5	26	Estreal	SMG		6	59.7	9	42	ReeaL	SMG		4	47.9	3
11	Pred	SMG		8	66.6	11	27	Kenny	AR		6	59.6	11	43	Standy	SMG		4	47.8	12
12	Insight	AR		8	65.6	10	28	JoeDeceives	SMG		6	59.1	12	44	Nastie	AR		4	47.2	6
13	Skyz	AR		8	65.2	7	29	abuzah	AR		6	57.3	1	45	O4	AR		4	-	1
14	Snoopy	SMG		8	63.9	8	30	Ghosty	AR		6	57.3	12	46	Beans	AR		4	-	8
15	Vikul	AR		8	63.9	6	31	TJHaly	SMG		6	56.1	2	47	Pentagrxm	SMG		4	-	8
16	Lynz	SMG		8	63.5	3	32	Gio	AR		6	54.6	4	48	Gunless	AR		4	-	3

WITH \$25 BUDGET

Potential Budget Splits

\$10 - \$6 - \$5 - \$4
\$10 - \$5 - \$5 - \$5

Potential Budget Splits

\$8 - \$8 - \$5 - \$4
\$9 - \$8 - \$4 - \$4

Potential Budget Splits

\$8 - \$6 - \$6 - \$5
\$9 - \$6 - \$6 - \$4

Potential Budget Splits

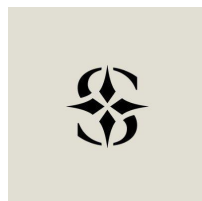
\$7 - \$7 - \$7 - \$4
\$7 - \$7 - \$6 - \$5

POTENTIAL ROSTER BUILDS

1) HIGH-COST PLAYER	1) HIGH-COST PLAYER	1) HIGH-COST PLAYER	1) MID-COST PLAYER
2) MID-COST PLAYER	2) HIGH-COST PLAYER	2) MID-COST PLAYER	2) MID-COST PLAYER
3) LOW-COST PLAYER	3) LOW-COST PLAYER	3) MID-COST PLAYER	3) MID-COST PLAYER
4) LOW-COST PLAYER	4) LOW-COST PLAYER	4) LOW-COST PLAYER	4) LOW-COST PLAYER



x



Series Average based on new **Kill Heavy** scoring over the Stage 1 & 2 Qualifying & Major matches without placement multipliers

Prices normalized based on Stage 1 & 2 performance and set for standard \$25 budget

Kill Heavy: HP Kp10m x 1.80, HP Dp10M x -0.75, HP Htp10m x 0.15, SND Kp10R x 4.50, SND Dp10R x -1.90, SND OpDWp10R x 5.75, CTL Kp10m x 1.65, CTL Dp10M x -0.90, CTL Ticks per ATK RD x 2.50